



ENDIGI

Encouraging Digital Competence
for VET Learners in Europe

ENDIGI_VET is a project whose main objective is to contribute to the social insertion of Vocational Training students who lack basic digital skills. The project focuses on groups that have fallen behind in terms of technology and, although they are studying, they are not motivated to take or continue in courses that enable the acquisition of basic digital competences.

The lack of this type of skills is even more so in those groups that find themselves in situations of social exclusion, in those who must face different difficulties such as economic (long-term unemployment), social (lack of access to means of contact with family and friends) and personal development (less independence to manage in real life and carry out all kinds of procedures, etc.).

The project ENDIGI_VET aims to promote training in basic digital skills among vocational students, who have no prior knowledge or interest and do so through the development of a motivational methodology and educational materials that follows that methodology; all with the aim that a greater number of vocational training students access and complete training in digital skills.



Fundación de Trabajadores
de la Siderurgia Integral



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Co-funded by the
Erasmus+ Programme
of the European Union

This project has been funded with support from the European Commission. This publication reflects the views only of the author, and the Commission cannot be held responsible for any use which may be made of the information contained therein.

The partnership behind this initiative is formed by entities of four European countries: **Cyprus, Greece, The United Kingdom and Spain**. Having a group of countries with such a diverse culture, population and geographical location gives the project a very interesting heterogeneity, which is a key element in the creation of an effective and quality educational methodology.

For example, according to EUROSTAT 2019 sources, only 58% of the population in the European Union has a basic level of digital skills. As far as our partners are concerned, only the UK (74%) has a higher percentage of the population with basic digital skills than the European average. The rest of the partner countries of the ENDIGL_VET project, Cyprus (45%), Greece (51%) and Spain (57%), are below this percentage.

The **Fundación de Trabajadores de la Siderurgia Integral** is recognized by the Public Employment Services of the three territories in which it operates as a Placement Agency (intermediating job offers), as an Employment Guidance entity (advising and accompanying the unemployed person) and as a Training Entity (providing occupational and continuous training and Certificates of Professionalism).

For its part, **AKMI** is a training institution with extensive experience in Erasmus + projects and of great importance in Greece. Your previous experience will be of great help in different phases and tasks of the project, especially in the diffusion and dissemination, as well as in different aspects of the intellectual products (such as the online course or the creation of the studies of the course on digital competences).

EUROSPEAK, has previous experience implementing and delivering professional training and training for adults. They have the experience we need to develop educational materials and curriculum that suits the motivational methodology.

SYNTHESIS is a partner that has extensive experience in research and development of methodologies, which additionally is also an institution of training. Its role will be key to the development of all phases of the project, since, thanks to his experience, the consortium will create innovative intellectual products of great quality.

Taking into account this context, the partnership and the general objective of the project, two intellectual products will be developed:

- A course in motivation methodology that will be offered to guidance and training professionals.
- A course in basic digital skills aimed at vocational training students. The course will make use of the motivation methodology developed and the study plan developed and adapted to the circumstances of the group object of the project. Likewise, it will be based on the Foundation level of the European DigComp framework and will be tested by the project partners through several pilot courses.

As a long-term benefit, we hope that the project ENDIGL_VET will serve to improve the social inclusion of groups of VET students who lack digital skills, giving their lives a boost and achieving greater social insertion through access to employment, access to other training or to improve their professional life.

